

1. Meetings to be /made When required i.e. season starts – meetings for registrations- September and merits – October

2. CHANGE RULE 47

Teams must attend league meetings £10 fine for not attending plus £5 draw money.

Missing a second meeting will result in a 'double up' to £20 . A third will be £30 .

A fourth OUT OF THE LEAGUE

3. RULE 6 CHANGE

Lag for break only at start of match – Alternative there after – Refereeing to follow lag winner (i.e. referee own player) .

NEW FOR THIS SEASON - The Lag.

Home captain to organize it .

Home player will lag first, either side of table

Away player from opposite side AFTER the home players ball has landed.

This will enable both players to be comfortable whilst lagging.

A player that 'goes over 'wrong side of table loses. (Normal international Lag rules apply)

*Players who win lag have choice to take lag or give away

*App/Scoresheet must be done prior to lag

4. Where a player has been barred by the opposing team or venue, the player's team must fulfil the fixture without that player taking part. A team that refuses or fails to fulfil a fixture because of such a bar shall forfeit the match, and the result shall be recorded as an 8–4 defeat.

Where, on the day of the fixture, it comes to light that a player is barred from the venue and consequently unable to enter the premises, and such bar has not been properly declared or observed, the League Committee shall have the discretion to order the fixture to be replayed.

No team shall impose a bar on another team or player without reasonable cause. Any team found by the League Committee to have imposed a bar without reasonable cause shall be expelled from the League.

The League Committee shall have sole and final authority to determine whether reasonable cause exists for any bar imposed under this Rule.

In exercising its authority under this Rule, the League Committee shall give due regard to the rights of the venue proprietor or licence holder and will generally uphold the principle of the venue's right to refuse entry or service ("the name above the door" principle).

5. Match clocks to be Used (all players can access through mobiles)

6. Doubles Merits -

Pairings may enter a third player (at entry ONLY) who can play at any round.

(Please note: - No swapping of players allowed once match has started.)

Percentage matches must be adhered to as per rules

7. League fees will be increased to £95 . Teams will therefore be paying for LeagueApp
The increase in fees will be allocated to prize money pro rata.
Premier prize money increase to £600/£300 . Championship £250/ £125 – No trophies
KO Cup £200 / £100 No trophies
Single Merits £250 plus Trophy – Rup £125 No trophy (Based on two divisions)
8. KO Cup Matches 12 frames – Challenge Final 12 frames
Team Game if needed as tie break –
Players must play in same order as final session.
This helps to see ‘who plays next’
9. Transfers
Both teams must be in agreement
Committee MUST approve ensuring all league rules are applied (seeded players/ringers)
Cut off date 50% league games
Cup Tied rule applies
One transfer per player per season
One transfer per team per season
Percentage matches played for cup finals will not include matches for previous team
A new registration fee will apply .
10. Remove 3-2-1 at start of lag
11. Lag For each frame
12. Presentation to be scrapped cost this year £600 just for entertainment.
Need to sell 100 tickets to break even
Alternatively - Each team must purchase 3 tickets at July meeting